

Résumé

Contact Information

Name: Roy Alexander Triesscheijn
Address: Boterdiep 79, 9712LL Groningen
Telephone number: 06-55570120
E-mail address: roy-t@hotmail.com
Place of birth: Leiderdorp, Nederland
Date of birth: the 2nd of January 1988

Jobs

2009-Current System administrator and programmer serious games at Science LinX (part of the Rijksuniversiteit Groningen). Responsible for 20+ science exhibits, and part of small team (of designers, technical advisors and programmers) developing serious games.

2010 Programmer for game Hollandia which won a Dutch Game Award. Designing and writing the engine which supported 2D graphics and parallax scrolling, integrating an external physics library, and writing a content pipeline to process artists' assets.

2007-2008 Technical service desk employee at www.metjelaptoonline.nl and free-lance programmer.

2006-2007 System administrator and database developer at Salida jeugd crisisopvangcentrum. Writing a database program which allowed the company to digitalize their paper administration.

2005-2007 Self employed under the name "Roy lost het op" (Roy fixes it) solving diverse cases of computer hardware and software problems.

2006 Programmer for www.Fotograaf.nl working on a program that automatically sorts photos in the correct folders.

2006 Tutor at a web development course for employees of Restantenplein.nl

Familiar technologies

- C#, the .NET framework and the Visual Studio IDE series
- The XNA Framework
- The HLSL and GLSL shader languages
- C/C++, the GNU compilers and Makefiles
- The OpenGL framework and GLUT
- JAVA and the Netbeans and Eclipse IDEs

Skill set

- Object Oriented mindset
- Relatively much experience in game development
- Written many tutorials and technical documentation.
- Experienced in rapid prototyping
- Working in dynamic teams with conflicting stakeholders

Education

2008-Current	Bsc. Computer science, Rijksuniversiteit Groningen
2005-2007	Atheneum (high school), economics & society with extra classes in computer science and management, at the Assink Lyceum in Haaksbergen (OV) Final paper: "Successful software marketing"
2000-2005	Havo (high school) economics & society with extra classes in computer science at the Assink Lyceum in Haaksbergen (OV) Final paper: "Programmeren en marketen van een game." (in Dutch)

Languages

Dutch:	Native speaker
English:	Proficient
German:	Adequate

References

Drs. I.C. (Ingeborg) Veldman, project leader Science LinX, +3150-3634781, i.c.veldman@rug.nl
Drs. B.J. (Bart) van de Laar, Head of CCD / project manager, +3150-3634550, b.j.van.de.laar@rug.nl

Other information

- I keep a technology related blog at www.roy-t.nl on which I frequently post tutorials. I also publish tutorials on other websites and I've won a few prizes doing so.
- I'm in possession of a driver's license (B-license)
- I play basketball at GSBV Moestasj